

1997 RELOADED – PRIVACY POLICY

Last Update: June 23, 2026

Gaigo Studio ("we", "our", or "us") is fully committed to protecting and respecting the privacy of our players.

1. NO PERSONAL DATA COLLECTION

'1997 Reloaded' is a fully offline, linear narrative visual novel. We do not collect, store, share, or transmit any personal data, identifiers, or usage statistics from our players.

2. GAME SAVES AND LOCAL STORAGE

The game generates local save files and configuration settings on your device to keep track of your gameplay progress. These files are stored strictly within standard macOS app containers or user-selected directories. We have no access to these local files, and they never leave your device.

3. THIRD-PARTY SERVICES

The game does not include any third-party analytics tools, advertising networks, tracking cookies, or external login requirements.

4. CONTACT INFORMATION

If you have any questions regarding this Privacy Policy, you can contact the Data Controller (Olivia Agostini) at: ciao@gaigostudio.com